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CSC 252

MIPS Emulation

Write Up

1. **Overview**

For this project we create a MIPS emulator in C. We use numerous given C files, along with manipulating a specific C file, in order to encode our emulator. The emulator runs through hexadecimal files, which can be read as an assembly language through our C emulator and run the instructions appropriately.

1. **Evaluation**

**3 Implementation**